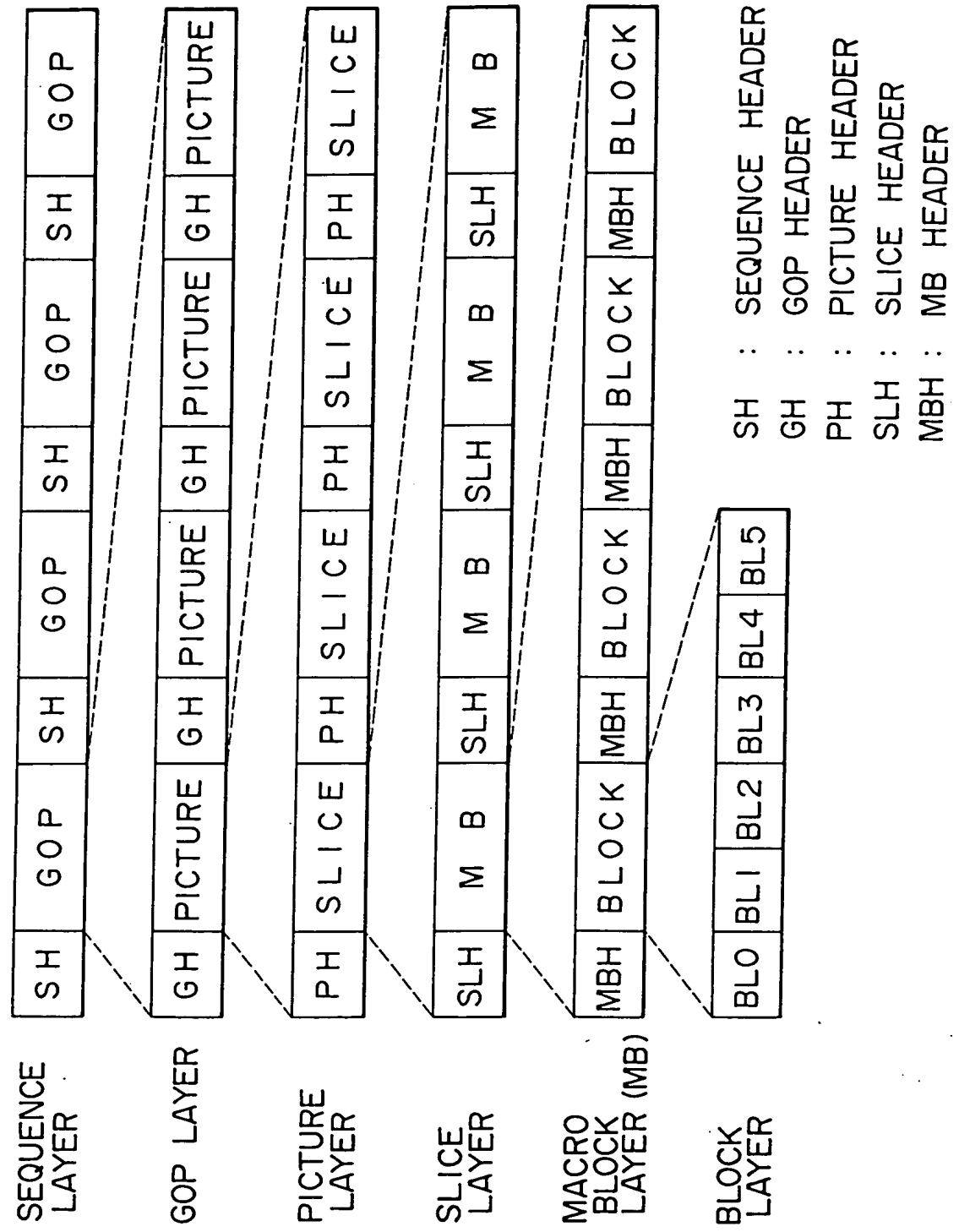


FIG. 1



8F45

FIG. 2

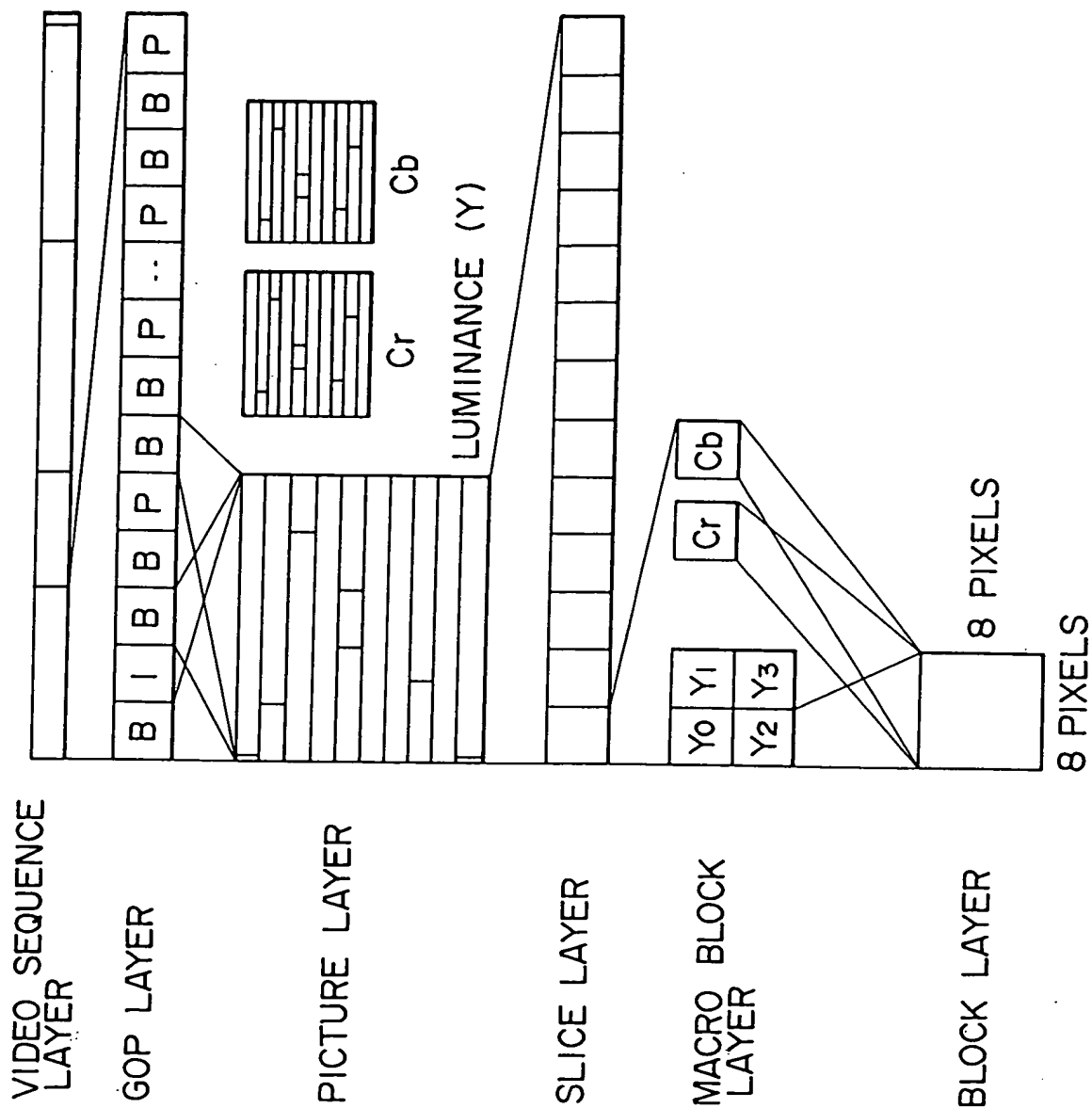


FIG. 3(B)

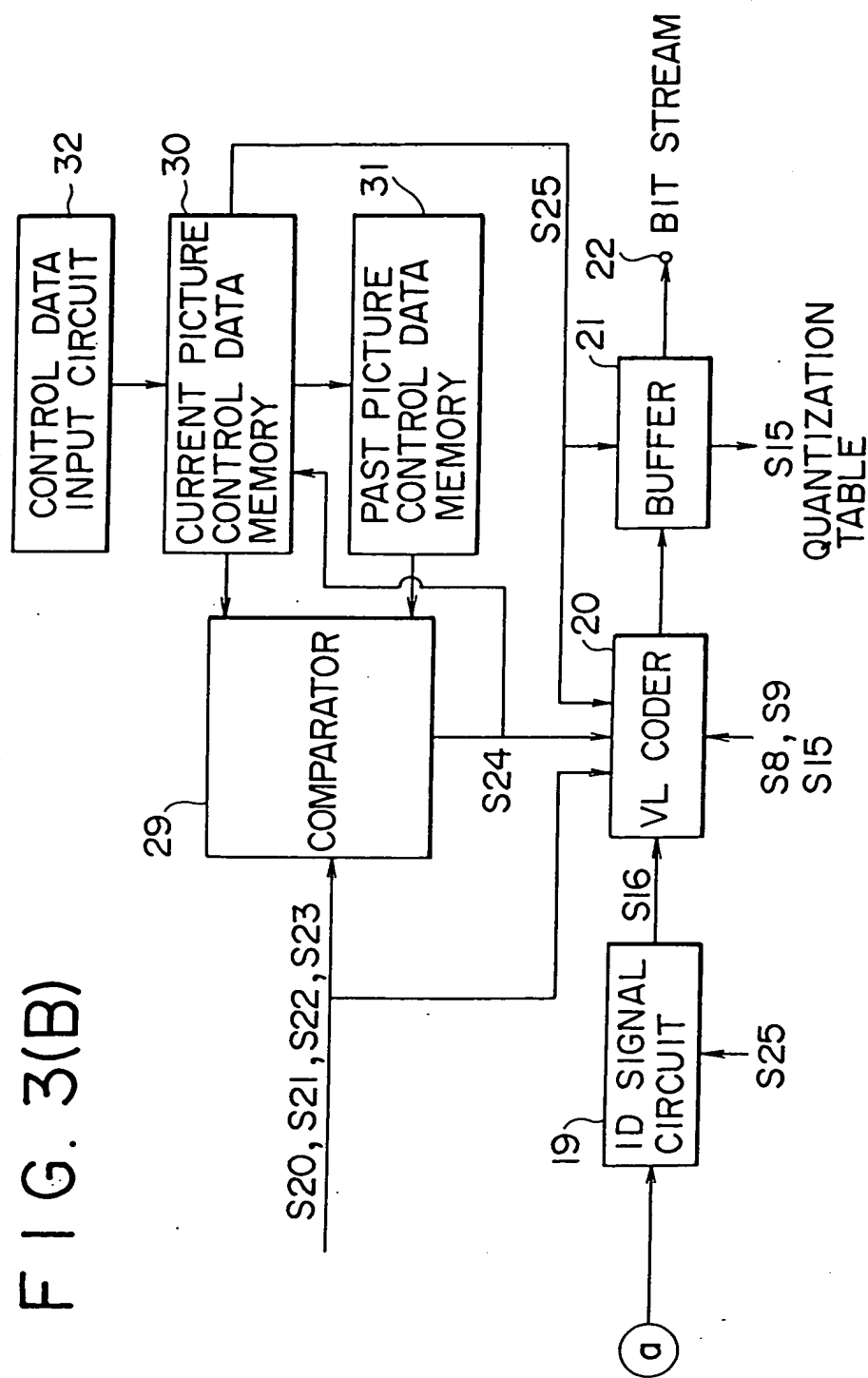


FIG. 3

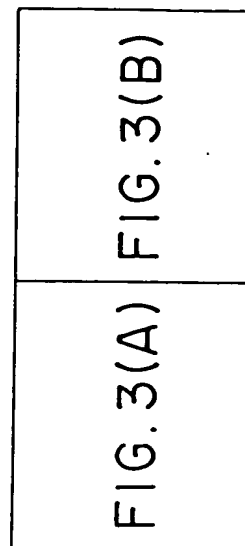
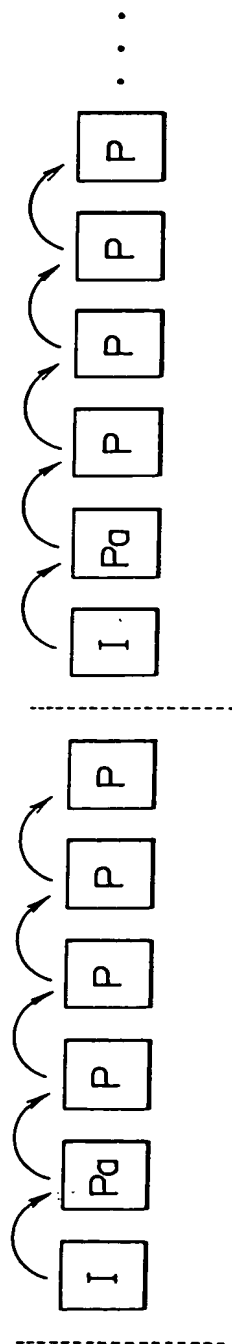


FIG. 4

picture0{		
picture_start_code	32	bslbf
temporal_reference	10	uimsbf
if(sscalable){		
lower_picture_reference	10	uimsbf
}		
picture_coding_type	3	uimsbf
vbv_delay	16	uimsbf
if(picture_coding_type=2 picture_coding_type=3){		
full_pel_forward_vector	1	
forward_f_code	3	uimsbf
}		
if(picture_coding_type=3){		
full_pel_backward_vector	1	
backward_f_code	3	uimsbf
}		
while(nextbits0= '1'){		
extra_bit_picture	1	"1"
extra_information_picture	8	
}		
extra_bit_picture	1	"0"
next_start_code0		
if(nextbits0=extension_start_code){		
extension_start_code	32	bslbf
if(picture_coding_type=2 picture_coding_type=3){		
forward_vertical_f_code	3	uimsbf
}		
if(picture_coding_type=3){		
backward_vertical_f_code	3	uimsbf
}		
picture_structure	2	uimsbf
forward_reference_fields	2	uimsbf
backward_reference_fields	2	uimsbf
if(chroma_format= "01"){ /*4:2:0*/		
chroma_postprocessing_type	1	uimsbf
}else{		
reserved	1	uimsbf
}		
if(video_format!= '000'){ /*composite input*/		
v_axis	1	uimsbf
field_sequence	3	uimsbf
sub_carrier	1	uimsbf
burst_amplitude	7	uimsbf
sub_carrier_phase	8	uimsbf
}		
pan_horizontal_left_upper_offset	16	uimsbf
pan_vertical_left_upper_offset	16	uimsbf
if(sscalable fscalable){		
overlap_horizontal_left_upper_offset	17	simsbf

FIG. 5



I : I PICTURE

P : P PICTURE

ARROWS INDICATE EXAMPLE OF
PREDICTIVE COMPENSATION

FIG. 6(A)

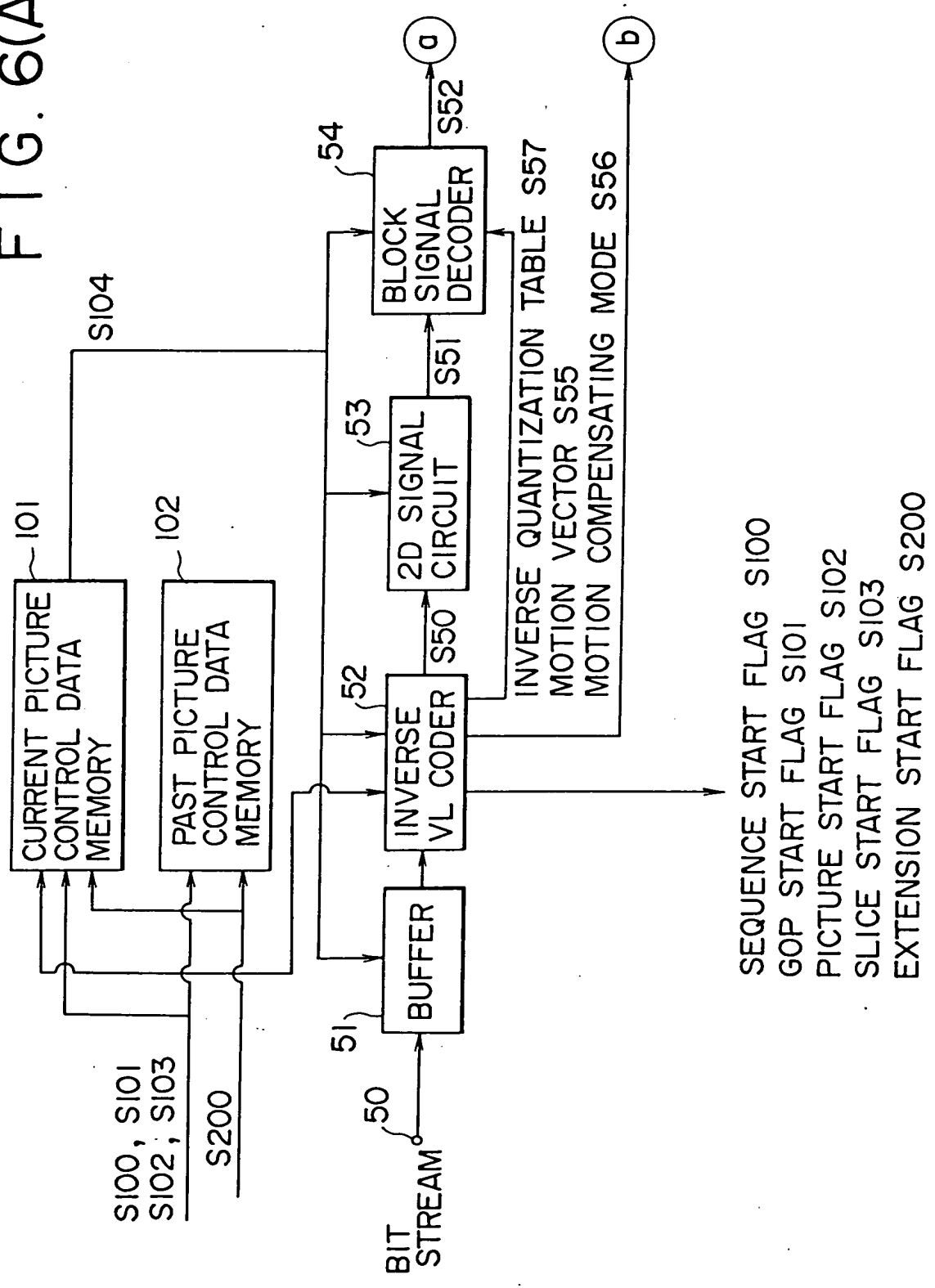


FIG. 6(B)

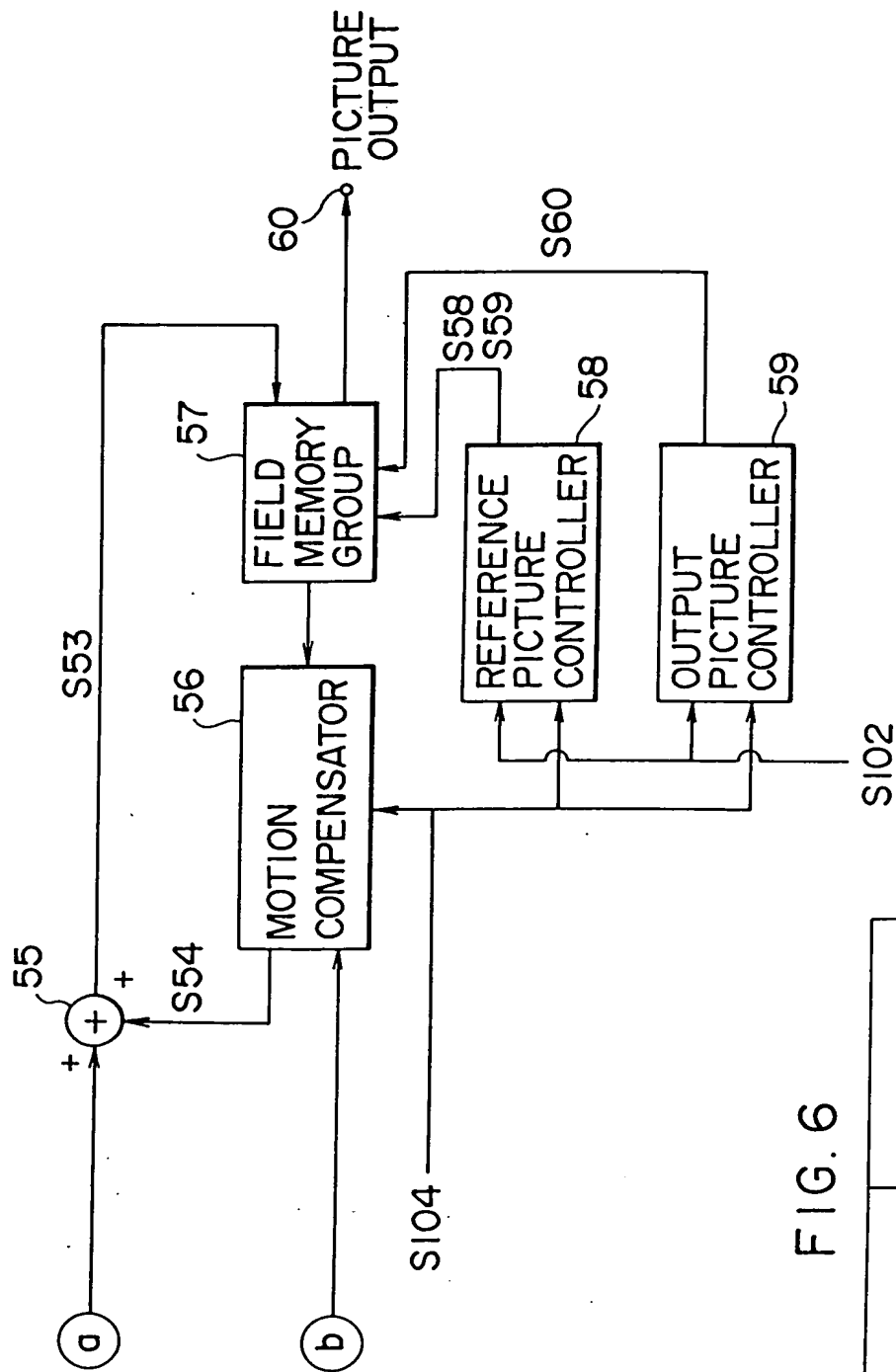


FIG. 6

FIG. 6(A) FIG. 6(B)